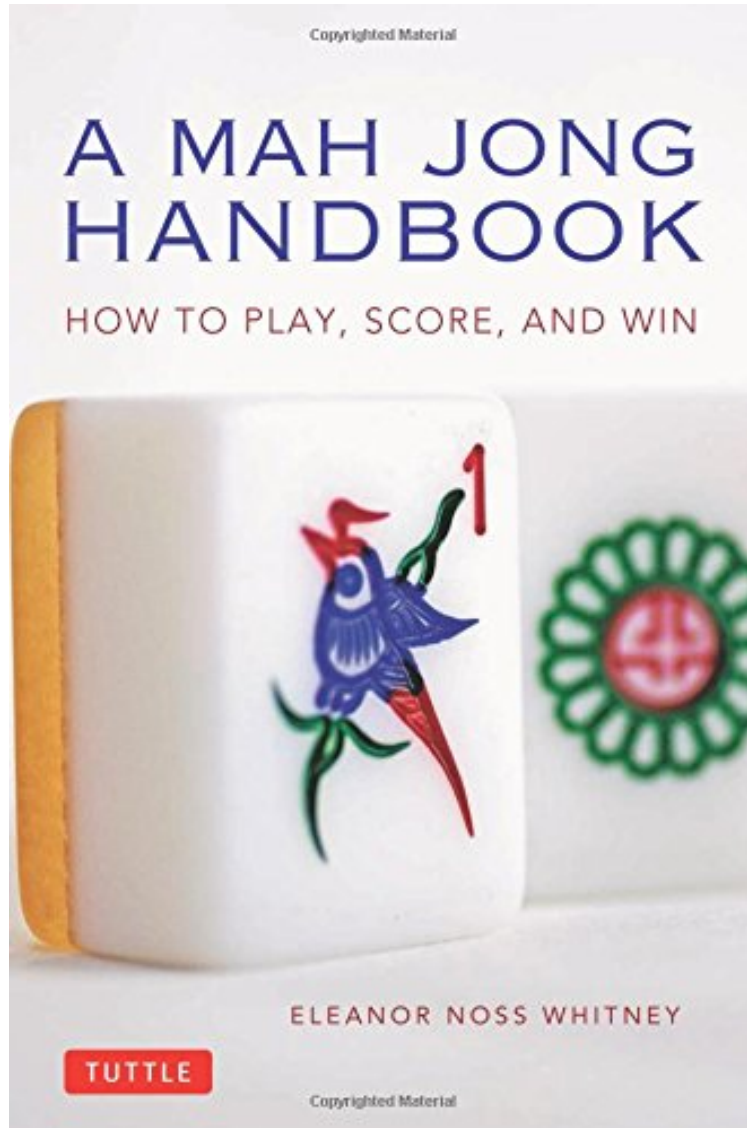


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A Mah Jong Handbook: How to Play, Score, and Win

Eleanor Noss Whitney

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Eleanor Noss Whitney : A Mah Jong Handbook: How to Play, Score, and Win before purchasing it in order to gauge whether or not it would be worth my time, and all praised A Mah Jong Handbook: How to Play, Score, and Win:

1 of 1 people found the following review helpful. Pretty comprehensive overview of Japanese (not American) version of play By B. J. Ford A Mah Jong Handbook by Eleanor Noss Whitney presents a comprehensive overview of the game, with an emphasis on the Japanese version. There is valuable information to be found for all levels of play. There is great scoring info, including a really useful table, outline, and chart at the end of the book (after the index). Some

reviewers have commented that they were disappointed by the lack of useful info pertaining to the American National Mah Jongg League version of the game. However, for a fan of the game who enjoys expanding their knowledge regarding all its forms and varieties, the book is very entertaining and worth the read. Compared to other books on the subject, there were surprisingly (and gratefully) few typographical errors, and they were mostly grammatical and didn't affect the clarity of the technical content. Because they may be useful in correcting future editions of the book, I'll sum them up here: Page 46, first sentence in Points for Concealed Hand section: form should be from Page 76, captions for first 2 images: not sure, but it seems the captions (End of terminal sequence and Middle of sequence should be reversed Page 100, third sentence in Rounding Off the Score section: my should be may Page 113, line 6: first word of sentence should be If instead of It Page 139, Example 39, under Two chances: second line on should be no Although it may be personal preference, it may have improved readability if the statements in bold text on pages 98 and 99 were moved to the beginnings of the related paragraphs instead of appearing at the ends. Overall, interesting and well written. 5 of 5 people found the following review helpful. Easy Introduction to a Complicated Game By Gamethyme Mah Jongg is not the easiest of games to learn - especially because of the number of variants that exist. The best thing to do is to discuss with your friends which version you'll be playing so everyone is on the same page. If you're the first member of the group, pick a rules set that is compatible with your tiles and go. I have half a dozen Mah Jongg books, and this was the one that is most approachable by new players. It focuses primarily on the Japanese Classical set of rules, but has notes on how other variants are played. In some cases, it has enough information that you can play these variants. 0 of 0 people found the following review helpful. Not For Me By ednasgirl Too deep to keep me involved. My cousin thought I would enjoy learning how to play, and maybe if I had a group that meets regularly I would, but that is not the case.

Master the game of Mahjong with this must-have game strategy guide for Mahjong beginners and enthusiasts. Originally played with cards, and then piece carved from ivory or bamboo, the Chinese game of Mahjong or "Mah Jongg" is well over a thousand years old. Said to have originated in the court of the Emperor of Wu, for centuries Mahjong remained a diversion exclusively for the royal class of China. Mahjong has been called "the game of a hundred intelligences." When played by experts it can be fast and subtle even difficult to follow. A Mah Jong Handbook is the all-comprehensive Mahjong guide, offering a clear and concise introduction to the classic Chinese, Western, and Japanese rules of the game and outlining its many variants. A great way to learn Mahjong it presents the complex rules in a clear format, introducing those unfamiliar with the game to its rules and techniques. It will also allow more experienced players to quickly expand their understanding of winning strategy. Part One covers the rules of the game. Part Two provides alternatives, variations, and additions to the game. Part Three explores the fundamentals of successful strategy. With illustrations of sample hands, scoring charts, and a glossary of terms, A Mah Jong Handbook is an invaluable resource a complete guidebook to the ancient but always fascinating game of Mahjong. This Mahjong guidebook includes: 176 page, full-color book Play basics like scoring, wall-building and rules Essential tools to improve and enhance game-play skills Winning strategies to be on the offensive and play defense Tips to master the game through actual examples and scenarios A Mah Jong Handbook is the book that readers will need to become a knowledgeable, confident and winning Mahjong player.

"A convenient guide, simply written and easily understood, for achieving proficiency in this game." Asia Scene