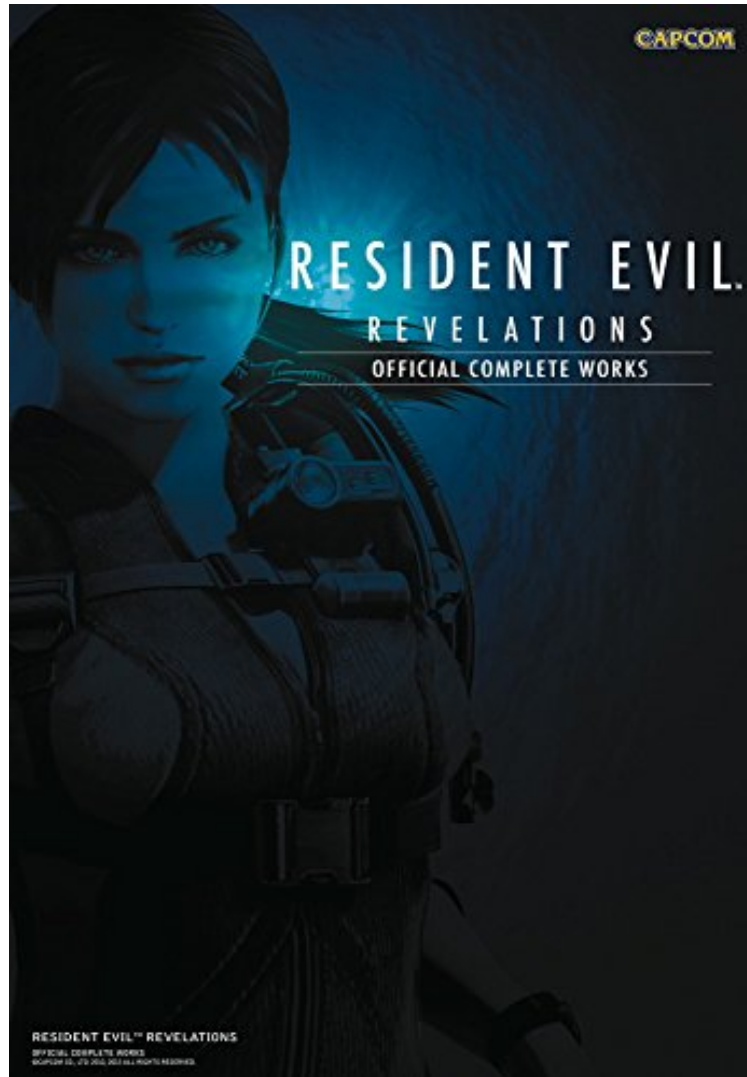


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Resident Evil Revelations: Official Complete Works

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CAPCOM : Resident Evil Revelations: Official Complete Works before purchasing it in order to gauge whether or not it would be worth my time, and all praised Resident Evil Revelations: Official Complete Works:

0 of 0 people found the following review helpful. Pretty neat By Huggyhug I'm just a huge RE fan. Has some insight on what the artists and leads thought of the designs, which was pretty interesting. I don't know if I would recommend this for anyone who wants to use it as an artist reference though. 1 of 1 people found the following review helpful. it's your Good friend Stephan By stephan moss Hi, it's your Good friend Stephan, My feedback on the resident evil Revelations complete Works Book, it's really cool, I like the art work and the Details of the characters from the Game very life

like, I'd recommend this book to anyone who's a Resident Evil buff like myself, after looking at the book I put it in a clear plastic wrapping to protect it and to keep it as a collector's item, I will be doing business with you guys this weekend, Love y'all, Yours Sincerely Stephan

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By Customer-9527A very thorough archive

Resident Evil Revelations: Official Complete Works takes readers on a behind-the-scenes look at the art, storyboards, concept and more behind the smash hit game, featuring exclusive looks at characters, locations, monsters and more. Published for the first time in the English language.

"The artwork alone is interesting enough, as there's a lot of developmental work here that shows how much of the game evolved, but it's the commentary and extras that really push this over the top. Having the entire creative staff on-hand to provide their insight on how they developed everything and what went into their decisions is excellent, as is the section detailing things like storyboarding and weird novelty tie-ins, and its simple things like this that make this a real must-have for any fan of the franchise." - Die Hard Game Fan

"A beautifully presented art book with interesting developer commentary revealing a lot of fun factoids about the characters and inspirations behind the games design." - VG Blogger

About the Author: Capcom is a Japanese developer and publisher of video games, known for creating multi-million-selling franchises such as *Mega Man*, *Monster Hunter*, *Devil May Cry*, *Street Fighter*, *Resident Evil* and more. Originally established in 1983, it has since become an international enterprise with branches and subsidiaries in North America, Europe, and East Asia.