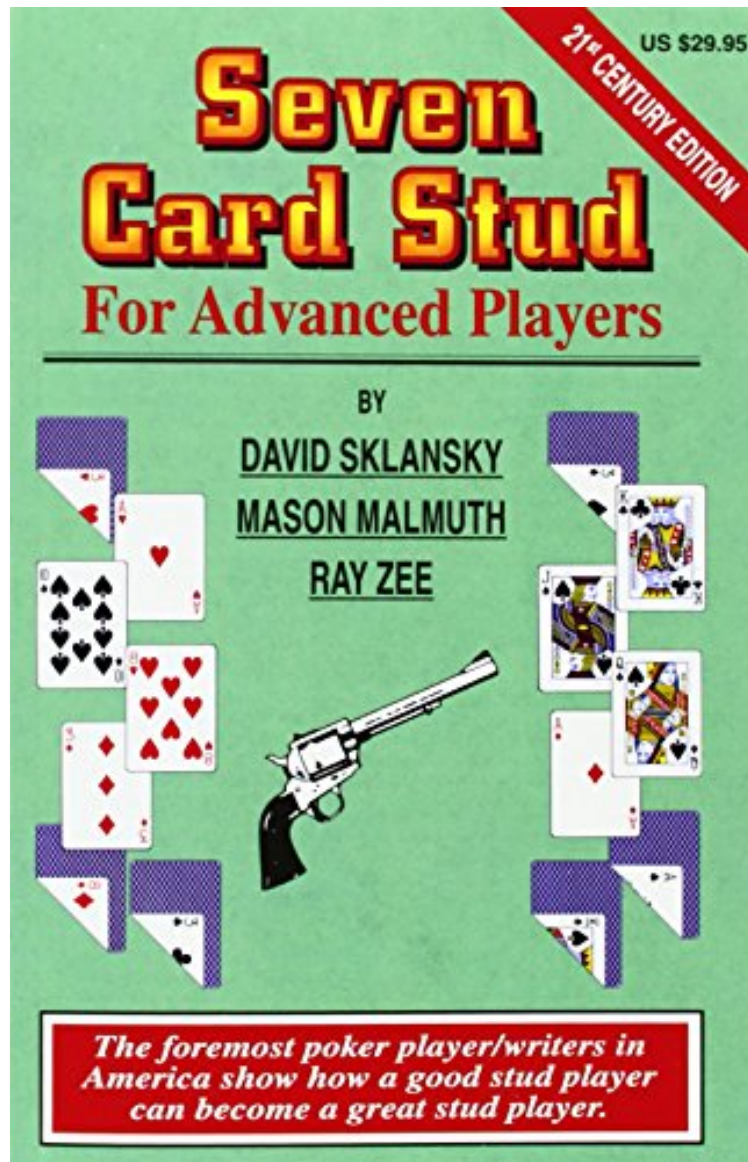


Seven-Card Stud for Advanced Players

David Sklansky

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David Sklansky : Seven-Card Stud for Advanced Players before purchasing it in order to gauge whether or not it would be worth my time, and all praised Seven-Card Stud for Advanced Players:

2 of 2 people found the following review helpful. great for high-ante games, good for no-ante too By James Foley I just picked this book back up a couple years after reading it the first time. It has tons of great material in a few different formats (hand examples, quiz questions, conversations on a few topics, heads up odds examples). What keeps me from giving it the full five stars: The strategies work best, as the authors admit, when there is a big pot to fight over right at

the start, when the antes are high relative to the blinds, where getting the hand heads up is more crucial and thus more likely as people have an incentive to fight for the antes. Where I've played 7 card stud in Atlantic City, it's played with no antes, as a spread limit game, playing as no fold-em stud. Even in that situation, though, I made money from the advice and practice in this book, especially 1) about selecting hands that have the most ways of doing well after many streets rather than hands that look great at the start, and 2) practice in looking around during the deal to notice which cards are dead, which is crucial to hand selection. So, if you can find a place to play 7 card these days (Trump Taj AC, see you there Dec 28 2012 maybe), get this book first, and make more money, and hopefully enjoy the game more too. 1 of 1 people found the following review helpful. skill wins over the long run By Jerlaw During the many years I have been playing 7 card stud poker, I have read at least 12 books on the subject. This is the very best I have ever read. It doesn't matter whether you play the practice tables or for real money as I do, or both, this book will show you how poker is not a game of luck. Anyone can win a lucky hand. The secret is knowing when to fold. I still use it quite often as a reference book: it is quite large, but well worth the reading. I loaned it out to someone, never had it returned so I just ordered another copy from . Let me tell you just one thing. The most important decisions you can make are the opener what is called 5th street (the 5th card)...if you don't have something going by 5th street, FOLD! As Kenny Rogers said in "The Gambler"; "Know when to hold'em, know when to fold'em, know when to walk away, know when to run." Highly recommended. 9 of 9 people found the following review helpful. The Best Book on Stud Poker By Movie Madman I initially did not feel I played at the levels that would make purchasing this book helpful to my game. I bought some lower limit stud books and they helped, but not a lot. This book is for advanced players, but if you have played for a little while and are looking for a book on stud, I trust you will be okay with these concepts. The authors explain that if you play lower limits, you should tone down some of the ideas in the book, but overall, knowledge of the tricks of the game is quite helpful. A great deal of the book covers play on 3rd street. After reading it a couple of times, I am a lot more confident in my decisions as to whether I wish to enter the pot or fold my hand. There is also a chapter on playing in loose games. When people are entering a lot of pots with crap hands, this chapter really helps you take full advantage of these situations. These situations are common in the lower limits and I found it helped my game a great deal. Overall, I think the book was easy to read and the coverage of the game was very well done. While there are tons of situations in stud that make explaining it complicated, the authors have done a nice job of preparing the reader for any situation they may find themselves in. If you are familiar with the game and want a book to learn a bit more, I think most people can be brought up to speed with this book without first getting a beginner's level book. UPDATE: Three years after initially writing this review, I must say this book has been the best source of poker information I have ever purchased. If you want to sit at the tables and play with the confidence of knowing that you have solid information on your side and you know your decisions are correct, this is the place to get it.

Seven-card stud is an extremely complex game. Deciding on exactly the right strategy in any particular situation can be very difficult. Perhaps this is why very few authors have attempted to analyze this game even though it is widely played. In 1989, the first edition of this text appeared. Many ideas, which were only known to a small, select group of players, were now made available to anyone who was striving to become an expert, and a major gap in the poker literature was closed. It is now a new century, and the authors have again moved the state of the art forward by adding over 100 pages of new material, including an extensive section on "loose games." Anyone who studies this text, is well disciplined, and gets the proper experience should become a significant winner. Some of the other ideas discussed in this 21st century edition include the cards that are out, the number of players in the pot, ante stealing, playing big pairs, playing little and medium pairs, playing three-flushes, playing three-straights, randomizing your play, fourth street, pairing your door card on fourth street, proper play on fifth, sixth, and seventh streets, defending against a possible ante steal, playing against a paired door card, scare card strategy, and buying a free card.

About the Author About David Sklansky David Sklansky is generally considered the number one authority on gambling in the world today. Besides his ten books on the subject, David also has produced two videos and numerous writings for various gaming publications. His occasional poker seminars always receive an enthusiastic reception, including those given at the Taj Mahal in Atlantic City and the World Series of Poker in Las Vegas. More recently, David has been doing consulting work for casinos, Internet gaming sites, and gaming device companies. He has recently invented several games, soon to appear in casinos. David attributes his standing in the gambling community to three things: 1. The fact that he presents his ideas as simply as possible (sometimes with Mason Malmuth) even though these ideas frequently involve concepts that are deep, subtle, and not to be found elsewhere. 2. The fact that the things he says and writes can be counted on to be accurate. 3. The fact that to this day a large portion of his income is still derived from gambling (usually poker, but occasionally blackjack, sports betting, horses, video games, casino promotions, or casino tournaments). Thus, those who depend on David's advice know that he still depends on it himself. About Mason Malmuth Mason Malmuth was born and raised in Coral Gables, Florida. In 1973 he received his BS in Mathematics from Virginia Tech, and completed their Masters program in 1975. While working for the

United States Census Bureau in 1978, Mason stopped overnight in Las Vegas while driving to his new assignment in California. He was immediately fascinated by the games, and gambling became his major interest. After arriving in California he discovered that poker was legal and began playing in some of the public cardrooms as well as taking periodic trips to Las Vegas where he would play both poker and blackjack. In 1981 he went to work for the Northrop Corporation as a mathematician and moved to Los Angeles where he could conveniently pursue his interest in poker in the large public cardrooms in Gardena, Bell Gardens, and Commerce. In 1983 his first article "Card Domination The Ultimate Blackjack Weapon" was published in Gambling Times magazine. In 1987 he left his job with the Northrop Corporation to begin a career as both a full-time gambler and a gambling writer. He has had over 500 articles published in various magazines and is the author or co-author of 12 books. These include Gambling Theory and Other Topics, where he tries to demonstrate why only a small number of people are highly successful at gambling. In this book he introduces the reader to the concept of "non-self weighting strategies" and explains why successful gambling is actually a balance of luck and skill. Other books he has co-authored are Hold em Poker For Advanced Players, written with David Sklansky, and Seven-Card Stud For Advanced Players written with David Sklansky and Ray Zee. All the "advanced" books are considered the definitive works on these games. His company Two Plus Two Publishing has sold over 400,000 books and currently has 22 titles to its credit. These books are recognized as the best in their field and are thoroughly studied by those individuals who take gambling seriously. About Ray Zee Ray Zee was born and raised in New Jersey, and spent his college years in the East as well. Unlike other students, Ray did more than just study. He began to gamble on the side in school, and when he graduated he was ready to start his career, which just happened to be in the desert of Nevada. Ray quickly realized that there were many opportunities in various forms of gambling and began to search for ways to exploit the inequities in many of the games. This included blackjack, horse racing, sports betting, slot jackpots, and of course his favorite game, poker. It wasn't long before he became known as one of the top poker players and most knowledgeable gamblers in the world. A