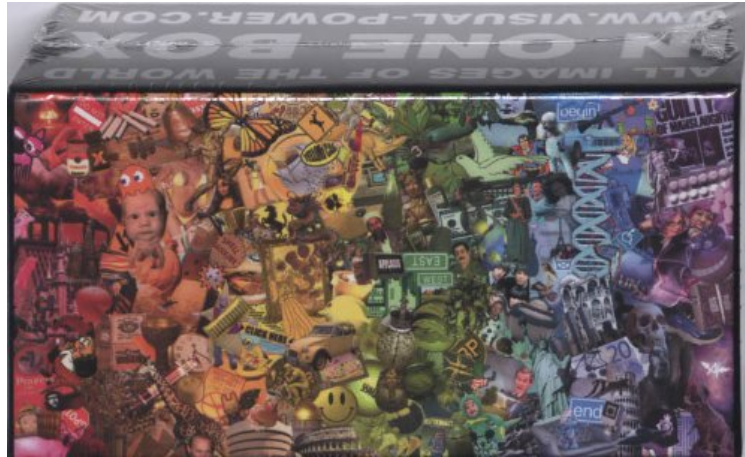


(Mobile ebook) Visual Power Memory Game 6th Print

Visual Power Memory Game 6th Print

Mieke Gerritzen, Koert van Mensvoort

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Mieke Gerritzen, Koert van Mensvoort : Visual Power Memory Game 6th Print before purchasing it in order to gauge whether or not it would be worth my time, and all praised Visual Power Memory Game 6th Print:

0 of 0 people found the following review helpful. Two Stars By Isabel Thought this would be a game. A simple pack of playing cards will do the same.

This well-known family game is useful for training the power of memory. The photographs on the playing cards are picture montages sampled from images imprinted on our visual memory as icons of the mass culture in which we live. This surprising and contemporary version of the memory game is great fun to play.

About the Author Mieke Gerritzen is founder of NL.Design, an Amsterdam-based design company that produces designs for all media. Mieke has taught multimedia design at the Sandberg Institute and the Rietveld Academy. She designed books, catalogues and posters and has been appointed new director of the Graphic Design Museum in Breda as of January 1, 2009. Koert van Mensvoort is a philosopher, scientist, researcher and artist. He is an assistant Professor at the Eindhoven University of Technology, the Netherlands and co-director of the All-Media foundation, an organisation that researches and visualizes current cultural issues. Among his works are the Datafountain, the TV documentary The Woods smell of Shampoo and the Fake for Real memory game.