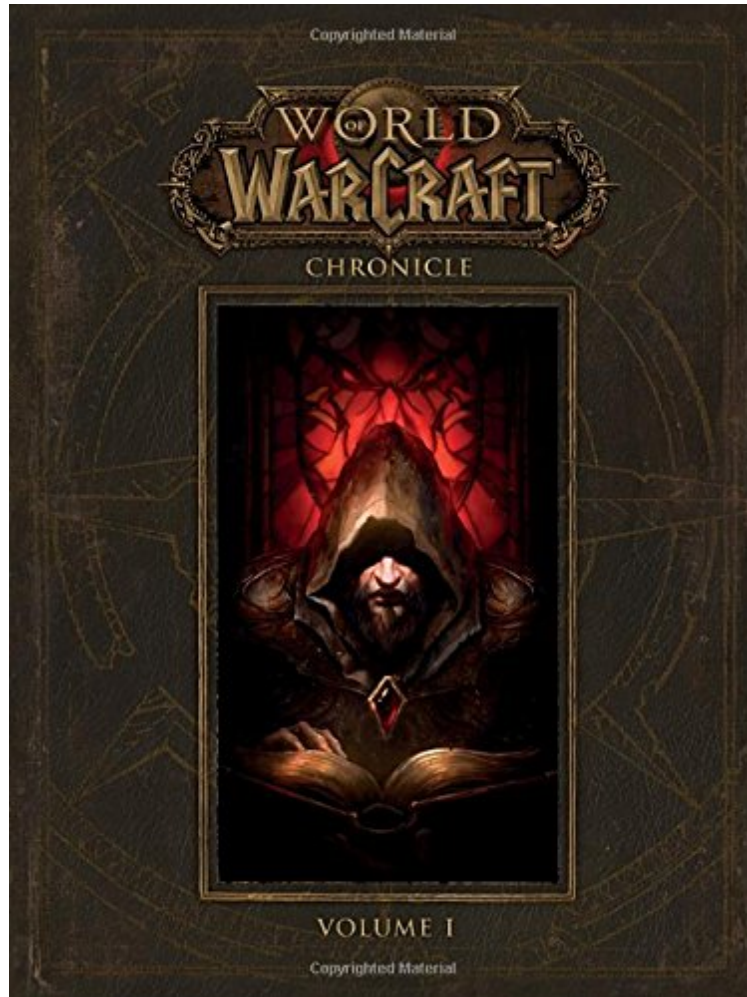


(Read ebook) World of Warcraft: Chronicle Volume 1

World of Warcraft: Chronicle Volume 1

BLIZZARD ENTERTAINMENT

DOC | *audiobook | ebooks | Download PDF | ePub



[Download](#)

[Read Online](#)

#8121 in BooksSize: One SizeColor: Multi-colored Penguin Random House 2016-03-15 2016-03-15Original language:EnglishPDF # 1 12.20 x .70 x 9.30l, 2.60 #File Name: 1616558458184 pagesThe World of Warcraft: Chronicle Volume 1 Hardcover Book is a journey through an age of myth and legend, a time long before the Horde and the Alliance came to be.This definitive tome of Warcraft history reveals untold stories about the birth of the cosmos, the rise of ancient empires, and the forces that shaped the world of Azeroth and its people.This beautiful hardcover features twenty-five full-page paintings by World of Warcraft artist Peter Lee, as well as a cosmology chart, half a dozen maps charting changes through time, and other line art illustrations by Joseph Lacroix, and marks the first in a multipart series exploring the Warcraft universe; from the distant past to the modern era.The 184 page book measures about 12 3/10-inches tall x 9 3/10-inches wide.Ages 13 and up. | File size: 40.Mb

BLIZZARD ENTERTAINMENT : World of Warcraft: Chronicle Volume 1 before purchasing it in order to gage whether or not it would be worth my time, and all praised World of Warcraft: Chronicle Volume 1:

63 of 66 people found the following review helpful. Another fine fan-collectible from Dark Horse BooksBy B. StringfieldThis first chronicle details the history of the world up to about 40years prior to the opening of the Dark Portal. Having collected a number of the Warcraft art books released for the game expansions, I was pleased to find that the interior art of this particular book is largely handled by a singular, excellent artist named Peter C. Lee. Instead of the vignettes or concepts, it's usually a well composed scene which he is illustrating - honestly, this is the sort of high caliber art folks who collect the Middle Earth or A Song of Ice and Fire calendars would embrace. Lovely work on his part and not something we are usually treated to seeing. @165 pages, 25 paintings, 8 maps of pre- and post-Sundering of the known world, handful of drawings, quality hardbound with no slipcover.50 of 56 people found the following review helpful. ExcellentBy Kerry KlindworthThis book is amazing. The quality is top notch and I am very happy with my decision to pre-order it. The cover is well designed and feels like a great quality binding. The pages are glossy and have some weight to them, it really looks like they took great care to make something of value here. There is A TON of backstory for the Warcraft lore and several highly detailed pictures are sprinkled throughout the pages to offer some visuals. If you are interested in Warcraft's back story and lore then I highly recommend purchasing this!0 of 0 people found the following review helpful. Early Lore SourceBy MarkThis book presents the history of Warcraft from mythic times right up to the opening of the first Dark Portal. The beginning is fascinating, being the creation narrative of the Warcraft universe. It was a little hard to follow for me after that, when it talks about Loken and minor Gods that are hard for me to conceptualize, but things pick right back up when you get to the trolls and the elves. This is a vitally important lore source that any serious Warcraft fan definitely should have in their collection.

World of Warcraft: Chronicle Volume 1 is a journey through an age of myth and legend, a time long before the Horde and the Alliance came to be. This definitive tome of Warcraft history reveals untold stories about the birth of the cosmos, the rise of ancient empires, and the forces that shaped the world of Azeroth and its people. This beautiful hardcover features twenty-five full-page paintings by World of Warcraft artist Peter Lee, as well as a cosmology chart, half a dozen maps charting changes through time, and other line art illustrations by Joseph Lacroix, and marks the first in a multipart series exploring the Warcraft universe; from the distant past to the modern era.

About the AuthorBest known for blockbuster hits including World of Warcraftand the Warcraft, StarCraft, and Diablofranchises, Blizzard Entertainment, Inc. (www.blizzard.com), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industrys most critically acclaimed games. Blizzard Entertainments track record includes eighteen #1 games*and multiple Game of the Year awards. The companys online-gaming service,Battle.net, is one of the largest in the world, with millions of active players.